

SNU 4541.574
Programming Language Theory

Ack: BCP's slides

More on Types

Review: Typing Rules

$\text{true} : \text{Bool}$ (T-TRUE)

$\text{false} : \text{Bool}$ (T-FALSE)

$$\frac{t_1 : \text{Bool} \quad t_2 : T \quad t_3 : T}{\text{if } t_1 \text{ then } t_2 \text{ else } t_3 : T}$$
 (T-IF)

$0 : \text{Nat}$ (T-ZERO)

$$\frac{t_1 : \text{Nat}}{\text{succ } t_1 : \text{Nat}}$$
 (T-SUCC)

$$\frac{t_1 : \text{Nat}}{\text{pred } t_1 : \text{Nat}}$$
 (T-PRED)

$$\frac{t_1 : \text{Nat}}{\text{iszero } t_1 : \text{Bool}}$$
 (T-ISZERO)

Review: Inversion

Lemma:

1. If `true` : R, then $R = \text{Bool}$.
2. If `false` : R, then $R = \text{Bool}$.
3. If `if t1 then t2 else t3` : R, then $t_1 : \text{Bool}$, $t_2 : R$, and $t_3 : R$.
4. If `0` : R, then $R = \text{Nat}$.
5. If `succ t1` : R, then $R = \text{Nat}$ and $t_1 : \text{Nat}$.
6. If `pred t1` : R, then $R = \text{Nat}$ and $t_1 : \text{Nat}$.
7. If `iszero t1` : R, then $R = \text{Bool}$ and $t_1 : \text{Nat}$.

Canonical Forms

Lemma:

1. If v is a value of type `Bool`, then v is either `true` or `false`.
2. If v is a value of type `Nat`, then v is a numeric value.

Proof:

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Proof: Recall the syntax of values:

<code>v ::=</code>	<i>values</i>
<code> true</code>	<i>true value</i>
<code> false</code>	<i>false value</i>
<code> nv</code>	<i>numeric value</i>
<code>nv ::=</code>	<i>numeric values</i>
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For part 1, if v is `true` or `false`, the result is immediate.

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For part 1, if v is `true` or `false`, the result is immediate. But v cannot be `0` or `succ nv`, since the inversion lemma tells us that v would then have type `Nat`, not `Bool`.

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For part 1, if v is `true` or `false`, the result is immediate. But v cannot be `0` or `succ nv`, since the inversion lemma tells us that v would then have type `Nat`, not `Bool`. Part 2 is similar.

Progress

Theorem: Suppose t is a well-typed term (that is, $t : T$ for some type T). Then either t is a value or else there is some t' with $t \longrightarrow t'$.

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The T-TRUE, T-FALSE, and T-ZERO cases are immediate, since t in these cases is a value.

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Case T-IF: $t = \text{if } t_1 \text{ then } t_2 \text{ else } t_3$
 $t_1 : \text{Bool} \quad t_2 : T \quad t_3 : T$

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Case T-IF: $t = \text{if } t_1 \text{ then } t_2 \text{ else } t_3$
 $t_1 : \text{Bool} \quad t_2 : T \quad t_3 : T$

By the induction hypothesis, either t_1 is a value or else there is some t'_1 such that $t_1 \longrightarrow t'_1$. If t_1 is a value, then the canonical forms lemma tells us that it must be either `true` or `false`, in which case either E-IFTRUE or E-IFFALSE applies to t . On the other hand, if $t_1 \longrightarrow t'_1$, then, by E-IF,
 $t \longrightarrow \text{if } t'_1 \text{ then } t_2 \text{ else } t_3$.

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Proof: By induction on a derivation of $t : T$.

The cases for rules T-ZERO, T-SUCC, T-PRED, and T-ISZERO are similar.

(Recommended: Try to reconstruct them.)

Preservation

Theorem: If $t : T$ and $t \longrightarrow t'$, then $t' : T$.

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Case T-TRUE: $t = \text{true}$ $T = \text{Bool}$

Then t is a value, so it cannot be that $t \longrightarrow t'$ for any t' , and the theorem is vacuously true.

Preservation

Theorem: If $t : T$ and $t \longrightarrow t'$, then $t' : T$.

Proof: By induction on the given typing derivation.

Case T-IF:

$t = \text{if } t_1 \text{ then } t_2 \text{ else } t_3 \quad t_1 : \text{Bool} \quad t_2 : T \quad t_3 : T$

There are three evaluation rules by which $t \longrightarrow t'$ can be derived: E-IFTRUE, E-IFFALSE, and E-IF. Consider each case separately.

Preservation

Theorem: If $t : T$ and $t \longrightarrow t'$, then $t' : T$.

Proof: By induction on the given typing derivation.

Case T-IF:

$t = \text{if } t_1 \text{ then } t_2 \text{ else } t_3 \quad t_1 : \text{Bool} \quad t_2 : T \quad t_3 : T$

There are three evaluation rules by which $t \longrightarrow t'$ can be derived: E-IFTRUE, E-IFFALSE, and E-IF. Consider each case separately.

Subcase E-IFTRUE: $t_1 = \text{true} \quad t' = t_2$

Immediate, by the assumption $t_2 : T$.

(E-IFFALSE subcase: Similar.)

Preservation

Theorem: If $t : T$ and $t \longrightarrow t'$, then $t' : T$.

Proof: By induction on the given typing derivation.

Case T-IF:

$t = \text{if } t_1 \text{ then } t_2 \text{ else } t_3 \quad t_1 : \text{Bool} \quad t_2 : T \quad t_3 : T$

There are three evaluation rules by which $t \longrightarrow t'$ can be derived: E-IFTRUE, E-IFFALSE, and E-IF. Consider each case separately.

Subcase E-IF: $t_1 \longrightarrow t'_1 \quad t' = \text{if } t'_1 \text{ then } t_2 \text{ else } t_3$

Applying the IH to the subderivation of $t_1 : \text{Bool}$ yields

$t'_1 : \text{Bool}$. Combining this with the assumptions that $t_2 : T$ and $t_3 : T$, we can apply rule T-IF to conclude that $\text{if } t'_1 \text{ then } t_2 \text{ else } t_3 : T$, that is, $t' : T$.

The Simply Typed Lambda-Calculus

The simply typed lambda-calculus

The system we are about to define is commonly called the *simply typed lambda-calculus*, or λ_{\rightarrow} for short.

Unlike the untyped lambda-calculus, the “pure” form of λ_{\rightarrow} (with no primitive values or operations) is not very interesting; to talk about λ_{\rightarrow} , we always begin with some set of “base types.”

- ▶ So, strictly speaking, there are *many* variants of λ_{\rightarrow} , depending on the choice of base types.
- ▶ For now, we'll work with a variant constructed over the booleans.

Untyped lambda-calculus with booleans

$t ::=$

x
 $\lambda x.t$
 $t t$
 true
 false
 $\text{if } t \text{ then } t \text{ else } t$

terms

variable
abstraction
application
constant true
constant false
conditional

$v ::=$

$\lambda x.t$
 true
 false

values

abstraction value
true value
false value

“Simple Types”

T ::=

Bool

T → T

types

type of booleans

types of functions

Type Annotations

We now have a choice to make. Do we...

- ▶ annotate lambda-abstractions with the expected type of the argument

$$\lambda x:T_1. t_2$$

(as in most mainstream programming languages), or

- ▶ continue to write lambda-abstractions as before

$$\lambda x. t_2$$

and ask the typing rules to “guess” an appropriate annotation (as in OCaml)?

Both are reasonable choices, but the first makes the job of defining the typing rules simpler. Let's take this choice for now.

Typing rules

`true : Bool` (T-TRUE)

`false : Bool` (T-FALSE)

$$\frac{t_1 : \text{Bool} \quad t_2 : T \quad t_3 : T}{\text{if } t_1 \text{ then } t_2 \text{ else } t_3 : T} \quad (\text{T-IF})$$

Typing rules

$\text{true} : \text{Bool}$ (T-TRUE)

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$$\frac{t_1 : \text{Bool} \quad t_2 : T \quad t_3 : T}{\text{if } t_1 \text{ then } t_2 \text{ else } t_3 : T}$$
 (T-IF)

$$\frac{\text{???}}{\lambda x : T_1. t_2 : T_1 \rightarrow T_2}$$
 (T-ABS)

Typing rules

$\text{true} : \text{Bool}$ (T-TRUE)

$\text{false} : \text{Bool}$ (T-FALSE)

$$\frac{t_1 : \text{Bool} \quad t_2 : T \quad t_3 : T}{\text{if } t_1 \text{ then } t_2 \text{ else } t_3 : T}$$
 (T-IF)

$$\frac{\Gamma, x:T_1 \vdash t_2 : T_2}{\Gamma \vdash \lambda x:T_1. t_2 : T_1 \rightarrow T_2}$$
 (T-ABS)

$$\frac{x:T \in \Gamma}{\Gamma \vdash x : T}$$
 (T-VAR)

Typing rules

$$\Gamma \vdash \text{true} : \text{Bool} \quad (\text{T-TRUE})$$
$$\Gamma \vdash \text{false} : \text{Bool} \quad (\text{T-FALSE})$$
$$\frac{\Gamma \vdash t_1 : \text{Bool} \quad \Gamma \vdash t_2 : T \quad \Gamma \vdash t_3 : T}{\Gamma \vdash \text{if } t_1 \text{ then } t_2 \text{ else } t_3 : T} \quad (\text{T-IF})$$
$$\frac{\Gamma, x:T_1 \vdash t_2 : T_2}{\Gamma \vdash \lambda x:T_1. t_2 : T_1 \rightarrow T_2} \quad (\text{T-ABS})$$
$$\frac{x:T \in \Gamma}{\Gamma \vdash x : T} \quad (\text{T-VAR})$$
$$\frac{\Gamma \vdash t_1 : T_{11} \rightarrow T_{12} \quad \Gamma \vdash t_2 : T_{11}}{\Gamma \vdash t_1 t_2 : T_{12}} \quad (\text{T-APP})$$

Typing Derivations

What derivations justify the following typing statements?

- ▶ $\vdash (\lambda x:\text{Bool}.x) \text{ true} : \text{Bool}$
- ▶ $f:\text{Bool}\rightarrow\text{Bool} \vdash f \text{ (if false then true else false)} : \text{Bool}$
- ▶ $f:\text{Bool}\rightarrow\text{Bool} \vdash \lambda x:\text{Bool}. f \text{ (if } x \text{ then false else } x) : \text{Bool}\rightarrow\text{Bool}$

Properties of λ_{\rightarrow}

The fundamental property of the type system we have just defined is *soundness* with respect to the operational semantics.

1. *Progress*: A closed, well-typed term is not stuck

If $\vdash t : T$, then either t is a value or else $t \longrightarrow t'$ for some t' .

2. *Preservation*: Types are preserved by one-step evaluation

If $\Gamma \vdash t : T$ and $t \longrightarrow t'$, then $\Gamma \vdash t' : T$.

Proving progress

Same steps as before...

Proving progress

Same steps as before...

- ▶ inversion lemma for typing relation
- ▶ canonical forms lemma
- ▶ progress theorem

Inversion

Lemma:

1. If $\Gamma \vdash \text{true} : R$, then $R = \text{Bool}$.
2. If $\Gamma \vdash \text{false} : R$, then $R = \text{Bool}$.
3. If $\Gamma \vdash \text{if } t_1 \text{ then } t_2 \text{ else } t_3 : R$, then $\Gamma \vdash t_1 : \text{Bool}$ and $\Gamma \vdash t_2, t_3 : R$.

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3. If $\Gamma \vdash \text{if } t_1 \text{ then } t_2 \text{ else } t_3 : R$, then $\Gamma \vdash t_1 : \text{Bool}$ and $\Gamma \vdash t_2, t_3 : R$.
4. If $\Gamma \vdash x : R$, then

Inversion

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3. If $\Gamma \vdash \text{if } t_1 \text{ then } t_2 \text{ else } t_3 : R$, then $\Gamma \vdash t_1 : \text{Bool}$ and $\Gamma \vdash t_2, t_3 : R$.
4. If $\Gamma \vdash x : R$, then $x : R \in \Gamma$.

Inversion

Lemma:

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2. If $\Gamma \vdash \text{false} : R$, then $R = \text{Bool}$.
3. If $\Gamma \vdash \text{if } t_1 \text{ then } t_2 \text{ else } t_3 : R$, then $\Gamma \vdash t_1 : \text{Bool}$ and $\Gamma \vdash t_2, t_3 : R$.
4. If $\Gamma \vdash x : R$, then $x : R \in \Gamma$.
5. If $\Gamma \vdash \lambda x : T_1. t_2 : R$, then

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4. If $\Gamma \vdash x : R$, then $x : R \in \Gamma$.
5. If $\Gamma \vdash \lambda x : T_1. t_2 : R$, then $R = T_1 \rightarrow R_2$ for some R_2 with $\Gamma, x : T_1 \vdash t_2 : R_2$.

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4. If $\Gamma \vdash x : R$, then $x : R \in \Gamma$.
5. If $\Gamma \vdash \lambda x : T_1. t_2 : R$, then $R = T_1 \rightarrow R_2$ for some R_2 with $\Gamma, x : T_1 \vdash t_2 : R_2$.
6. If $\Gamma \vdash t_1 \ t_2 : R$, then

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4. If $\Gamma \vdash x : R$, then $x : R \in \Gamma$.
5. If $\Gamma \vdash \lambda x : T_1. t_2 : R$, then $R = T_1 \rightarrow R_2$ for some R_2 with $\Gamma, x : T_1 \vdash t_2 : R_2$.
6. If $\Gamma \vdash t_1 t_2 : R$, then there is some type T_{11} such that $\Gamma \vdash t_1 : T_{11} \rightarrow R$ and $\Gamma \vdash t_2 : T_{11}$.

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Canonical Forms

Lemma:

1. If v is a value of type Bool , then v is either `true` or `false`.
2. If v is a value of type $T_1 \rightarrow T_2$, then v has the form $\lambda x:T_1. t_2$.

Progress

Theorem: Suppose t is a closed, well-typed term (that is, $\vdash t : T$ for some T). Then either t is a value or else there is some t' with $t \longrightarrow t'$.

Proof: By induction

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Proof: By induction on typing derivations.

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Proof: By induction on typing derivations. The cases for boolean constants and conditions are the same as before. The variable case is trivial (because t is closed). The abstraction case is immediate, since abstractions are values.

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Consider the case for application, where $t = t_1 t_2$ with $\vdash t_1 : T_{11} \rightarrow T_{12}$ and $\vdash t_2 : T_{11}$.

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Consider the case for application, where $t = t_1 t_2$ with $\vdash t_1 : T_{11} \rightarrow T_{12}$ and $\vdash t_2 : T_{11}$. By the induction hypothesis, either t_1 is a value or else it can make a step of evaluation, and likewise t_2 . If t_1 can take a step, then rule E-APP1 applies to t . If t_1 is a value and t_2 can take a step, then rule E-APP2 applies. Finally, if both t_1 and t_2 are values, then the canonical forms lemma tells us that t_1 has the form $\lambda x:T_{11}.t_{12}$, and so rule E-APPABS applies to t .

Preservation

Theorem: If $\Gamma \vdash t : T$ and $t \longrightarrow t'$, then $\Gamma \vdash t' : T$.

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Which case is the hard one??

Preservation

Theorem: If $\Gamma \vdash t : T$ and $t \longrightarrow t'$, then $\Gamma \vdash t' : T$.

Proof: By induction on typing derivations.

Case T-APP: Given $t = t_1 t_2$
 $\Gamma \vdash t_1 : T_{11} \rightarrow T_{12}$
 $\Gamma \vdash t_2 : T_{11}$
 $T = T_{12}$
Show $\Gamma \vdash t' : T_{12}$

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By the inversion lemma for evaluation, there are three subcases...

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$$t = t_1 t_2$$
$$\Gamma \vdash t_1 : T_{11} \rightarrow T_{12}$$
$$\Gamma \vdash t_2 : T_{11}$$
$$T = T_{12}$$

Show $\Gamma \vdash t' : T_{12}$

By the inversion lemma for evaluation, there are three subcases...

Subcase: $t_1 = \lambda x:T_{11}. t_{12}$
 t_2 a value v_2
 $t' = [x \mapsto v_2]t_{12}$

Preservation

Theorem: If $\Gamma \vdash t : T$ and $t \longrightarrow t'$, then $\Gamma \vdash t' : T$.

Proof: By induction on typing derivations.

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 $\Gamma \vdash t_1 : T_{11} \rightarrow T_{12}$
 $\Gamma \vdash t_2 : T_{11}$
 $T = T_{12}$
Show $\Gamma \vdash t' : T_{12}$

By the inversion lemma for evaluation, there are three subcases...

Subcase: $t_1 = \lambda x:T_{11}. t_{12}$
 t_2 a value v_2
 $t' = [x \mapsto v_2]t_{12}$

Uh oh.

The “Substitution Lemma”

Lemma: Types are preserved under substitution.

That is, if $\Gamma, x:S \vdash t : T$ and $\Gamma \vdash s : S$, then $\Gamma \vdash [x \mapsto s]t : T$.

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That is, if $\Gamma, x:S \vdash t : T$ and $\Gamma \vdash s : S$, then $\Gamma \vdash [x \mapsto s]t : T$.

Proof: ...

Preservation

Recommended: Complete the proof of preservation