

ScanDal: Static Analyzer for Detecting Privacy Leaks in Android Application

Jinyung Kim, Yongho Yoon, Kwangkeun Yi

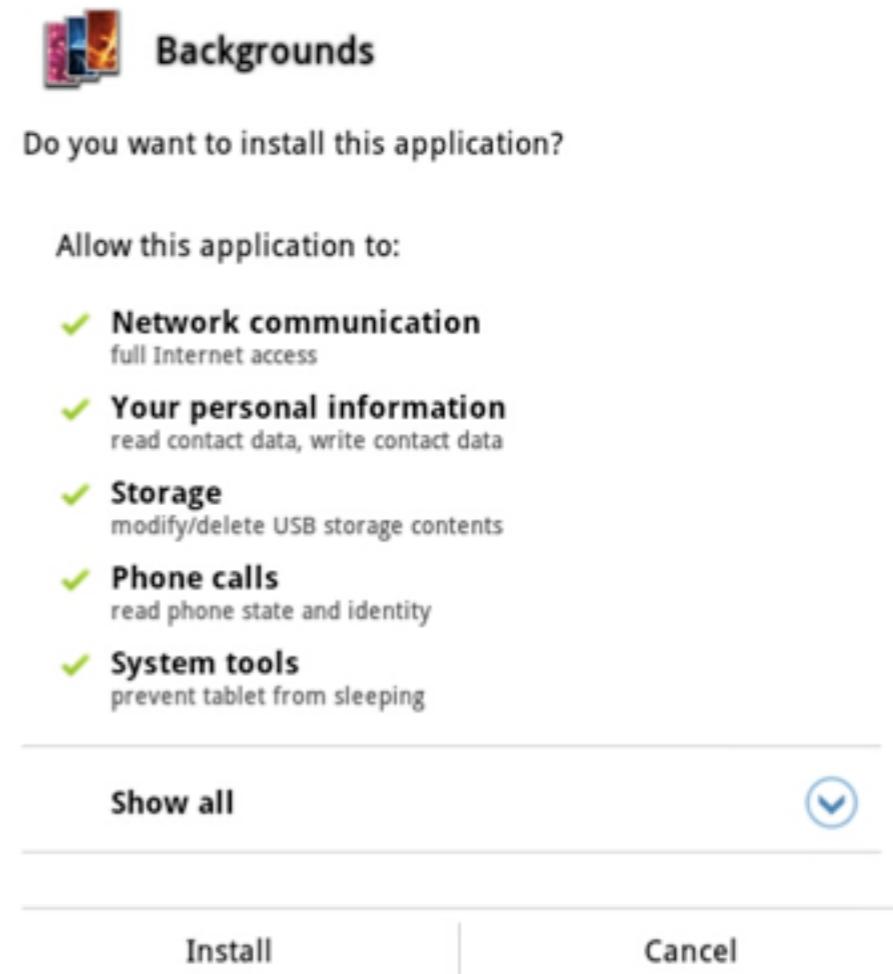
Seoul National University

scandal@ropas.snu.ac.kr

Student talk, POPL 2013, Rome, Italy

Security Model of Android

- Check access controls on installation time
- App can use any service if it declared permission
- Cannot control leaks



Malwares in Android

- Privacy leak
- Botnet
- Exploit (get root permission)
- Steal SMS
- Send SMS without user's approval ...



ScanDal

- Static analyzer based on abstract interpretation
- Scan Dalvik bytecode
- For now, focus on detecting privacy leak
 - Flow analysis, from source API to sink API
- MoST 2012 (workshop in IEEE S&P)



ScanDal + α

- Ongoing : performance tuning
 - Memory, time, alarms
- To do : extension
 - Cover ARM native code (JNI)
 - Extend to general malware detector

Performance

Name	MoST 2012			Recent		
	time(sec)	mem(MB)	#alarm	time(sec)	mem(MB)	#alarm
Kids Preschool Puzzle	1	62	29	1	29	6
Job Search	1	95	7	1	45	3
Kids Shapes	2	137	36	4	77	6
Kids ABC Phonics	3	109	30	1	47	6
Backgrounds HD Wallpapres	4	133	10	1	30	3
Bible Quotes	8	265	3	1	40	2
ES Task Manager	20	424	3	29	302	2
Multi Touch Paint	42	718	53	56	431	38
Adao File Manager	67	1143	14	116	819	1
(D-Day) The Day Before	225	2648	14	84	976	1
Kids Numbers and Math	559	176	29	1	41	6



Localization

- Reachability-based localization
 - Abstract garbage collection
- Localization without pre-analysis

Pruning by type

```
0: ige-object v0, v4, SoundManager; .mSoundPoolMap:Ljava/util/HashMap;
2: ige-object v1, v4, SoundManager; .mSoundPool:Landroid/media/SoundPool;
4: ige-object v2, v4, SoundManager; .mContext:Landroid/content/Context;
6: const/4 v3, 1
7: invoke-virtual {...}, Landroid/media/SoundPool;.load:(Landroid/content/Context;
10: move-result v1
11: invoke-static {v1}, Ljava/lang/Integer;.valueOf:(I)Ljava/lang/Integer;
14: move-result-object v1
```

Pruning by type

```
0: ige-object v0, v4, SoundManager;.mSoundPoolMap:Ljava/util/HashMap;
2: ige-object v1, v4, SoundManager;.mSoundPool:Landroid/media/SoundPool;
4: ige-object v2, v4, SoundManager;.mContext:Landroid/content/Context;
6: const/4 v3, 1
7: invoke-virtual {...}, Landroid/media/SoundPool;.load:(Landroid/content/Context;
10: move-result v1
11: invoke-static {v1}, Ljava/lang/Integer;.valueOf:(I)Ljava/lang/Integer;
14: move-result-object v1
```

Pruning by type

```
0: ige-object v0, v4, SoundManager;.mSoundPoolMap:Ljava/util/HashMap;
2: ige-object v1, v4, SoundManager;.mSoundPool:Landroid/media/SoundPool;
4: ige-object v2, v4, SoundManager;.mContext:Landroid/content/Context;
6: const/4 v3, 1
7: invoke-virtual {...}, Landroid/media/SoundPool;.load:(Landroid/content/Context;
10: move-result v1
11: invoke-static {v1}, Ljava/lang/Integer;.valueOf:(I)Ljava/lang/Integer;
14: move-result-object v1
```

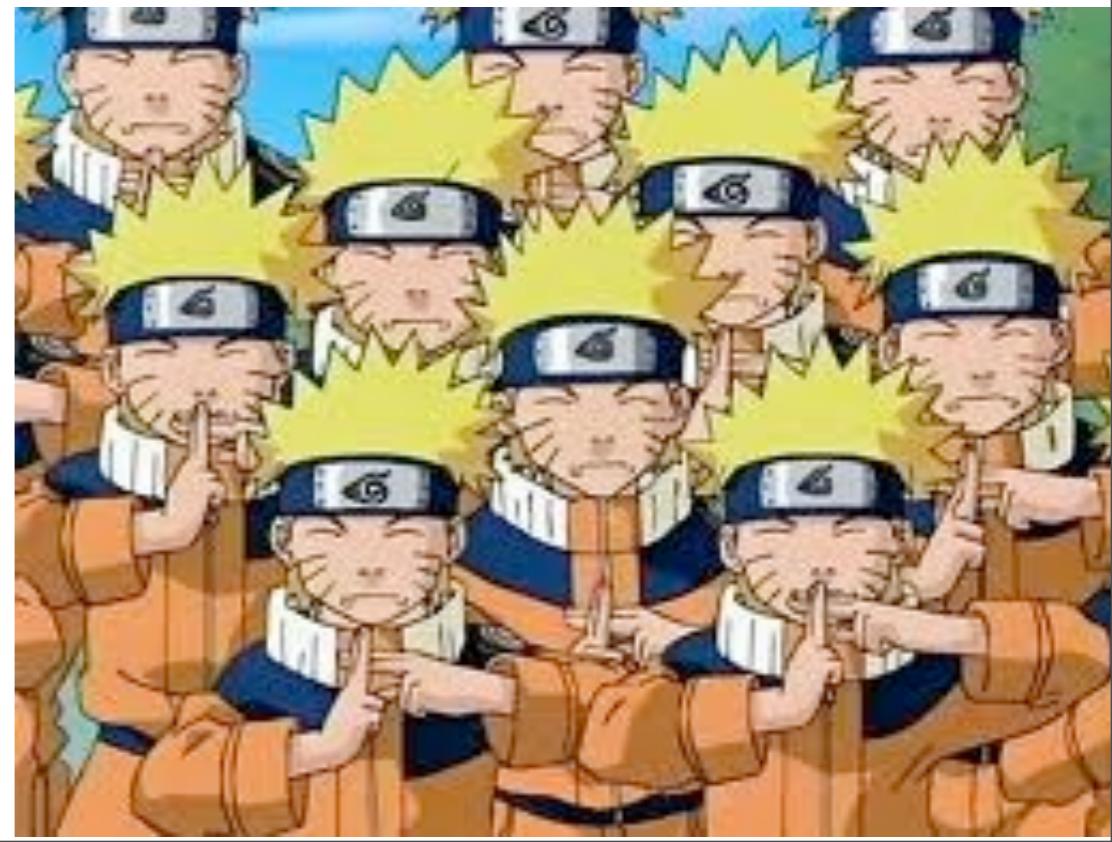
Bottleneck - API

- Too many API classes, methods
 - Java / Android / Device manufacturer
- Handling unknown method
 - Keep Soundness? Give up analysis
 - So assume reasonable, general behavior
 - Preserve type information



Methods with same name

- From Java api class
 - equals:()Z, toString:()Ljava/lang/String, run:()V, ...
- Obfuscation
 - a:(I)I, a:()V, a:(II)Z, ...
- virtual call with unknown type location
=> control explosion



Control Explosion

```
invoke-virtual {v0, v1} Container;.get:(I)Object;  
move-result-object v2  
invoke-virtual {v2} Object;.toString:()String ?
```



Conclusion

- Performance tuning
 - More localization
 - Improve handling APIs
- Future work : extension
 - Cover ARM native code (JNI)
 - Extend to general malware detector



Thank you